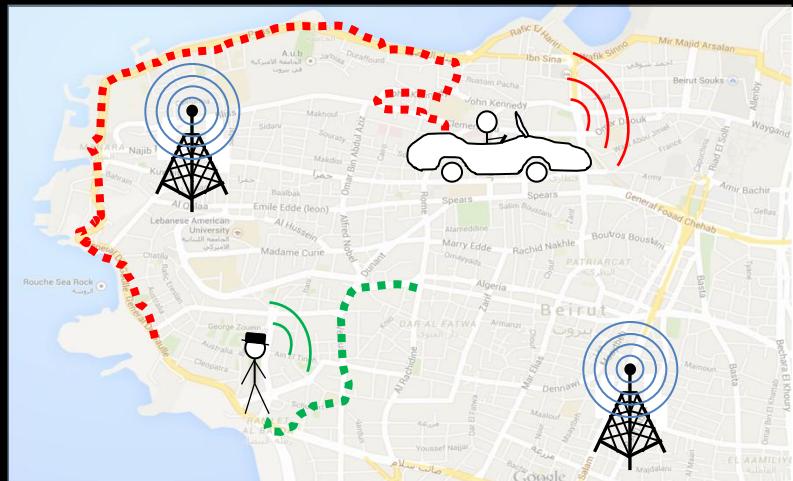


# Fast and flexible conversion of **geohash** codes to and from **lat./long.** coordinates

FCCM 2015  
c2b2qkded

# Spatiotemporal analytics

- Ubiquitous availability of location sensing devices:
  - GPS, RFID, mobile devices.
  
- Overwhelming majority of geospatial data is being produced by the **Internet of Things that Move** – geospatial data is increasingly spatiotemporal data:
  - Complex pattern queries can be posed on objects moving in time and space.
  
- Opportunities for business intelligence:
  - Traffic congestions prediction.
  - Targeted advertising.
  - Epidemic spread characterization.
  - Insurance pricing.
  - Crime pattern analysis.
  
- CPUs unable to keep up with online and offline processing of skyrocketing amounts of data.



*25+ TBs daily logs*



*12+ TBs daily tweet data*



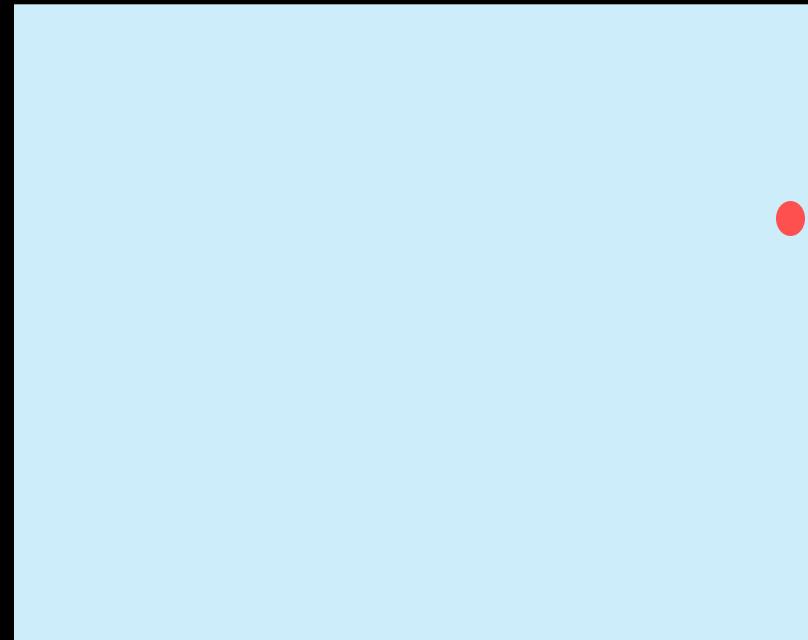
*1.75 Billion smartphone users worldwide*

*100s of millions GPS-enabled devices sold annually*



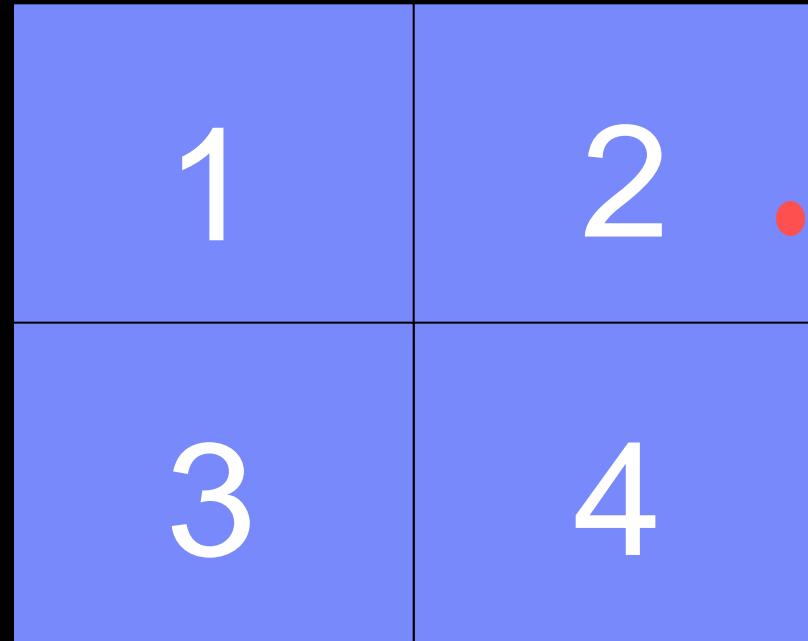
# Geohash: hierarchical geocoding

- Algorithm introduced in 2009:
  - <http://geohash.org> (/c2b2qkded)
- Hierarchically divide space into grids.



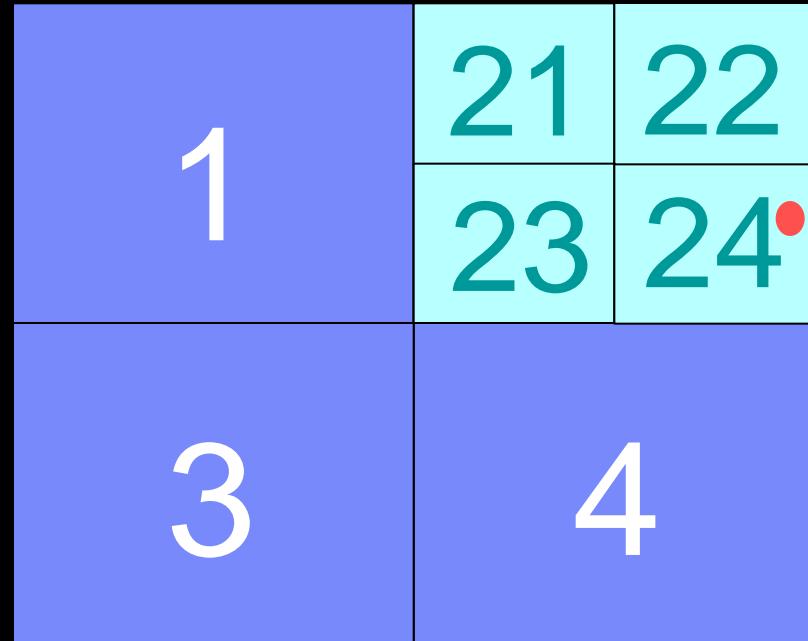
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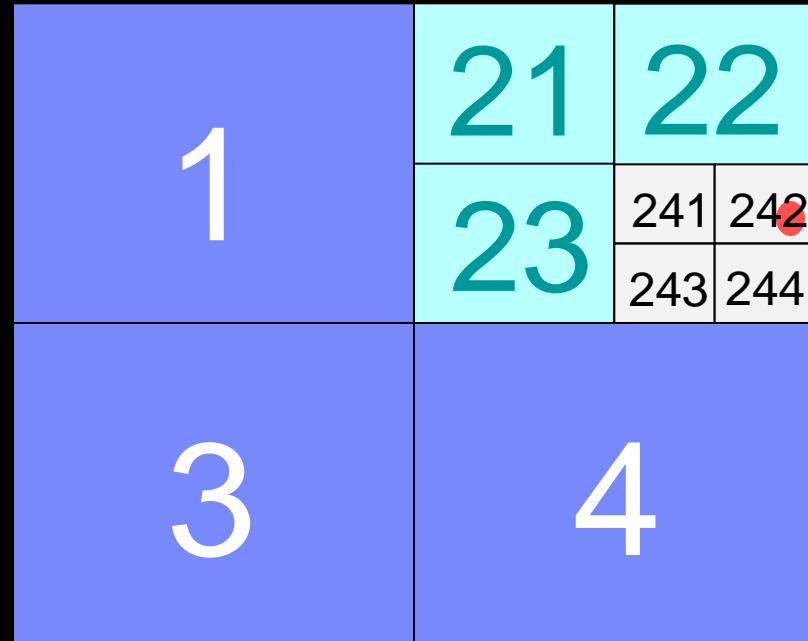
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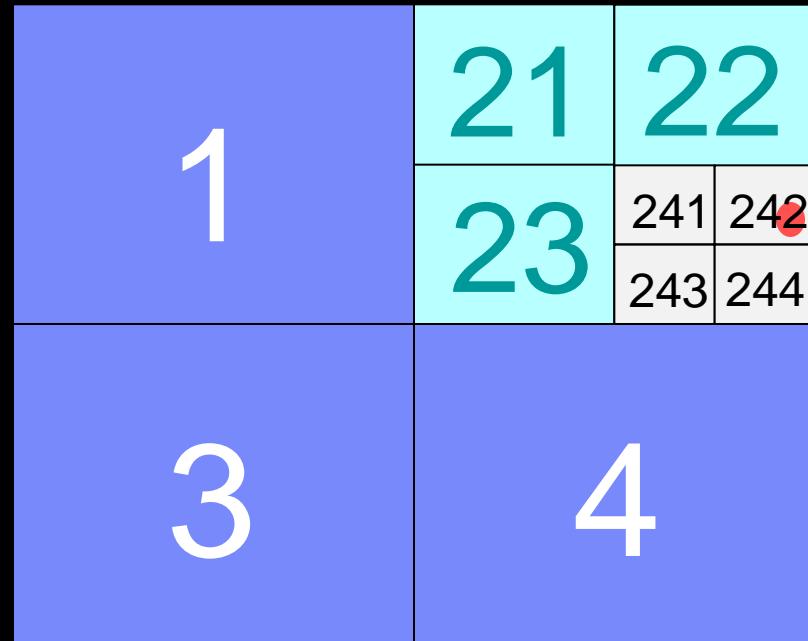
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# Geohash: hierarchical geocoding

- Algorithm introduced in 2009:
  - <http://geohash.org> (/c2b2qkded)
- Hierarchically divide space into grids.
- **Geohash codes properties:**
  - Support for hierarchical regions.
  - Arbitrary precision: remove characters from the end of the code to reduce size and precision.
  - Near places often (but not always) present similar prefixes (simple proximity estimation).
- **Main uses of geohashes:**
  - Geotagging.
  - Efficient database indexing.



## Problem statement

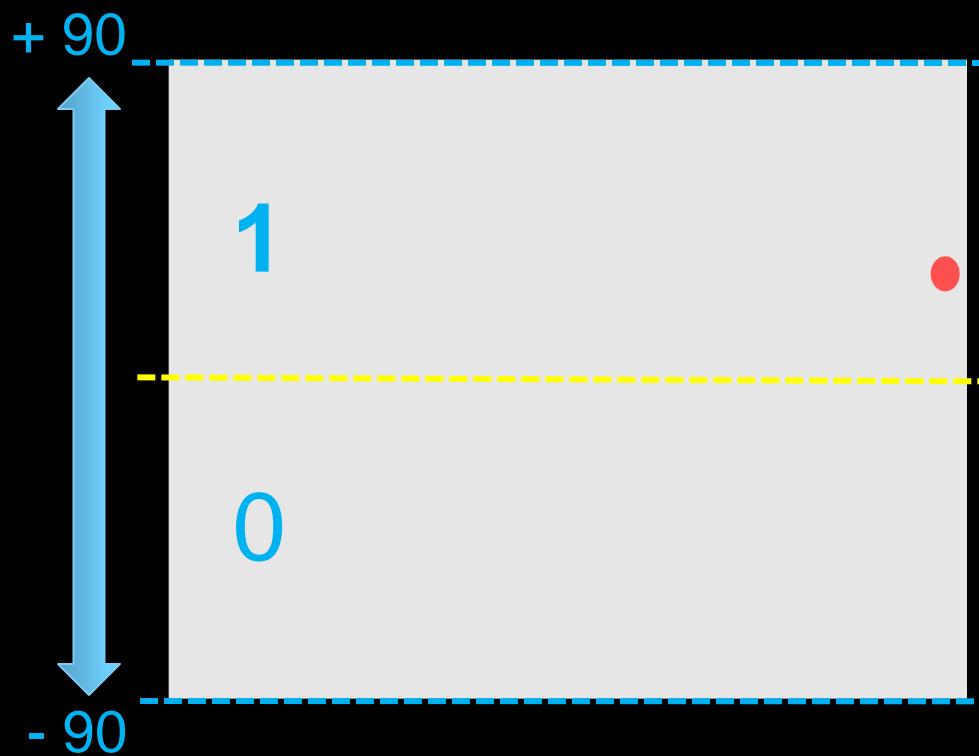
- **Geohash codes do not replace lat./long. coordinates:**
  - Format of disseminated data.
  - Dependency of legacy algorithms on lat./long. coordinates.
- **New algorithms are developed to operate in the geohash domain.**
- **The (bit-serial) conversion of geohash codes to and from lat./long. is a highly frequent problem, and is computationally demanding (double-precision FP):**
  - MongoDB, Apache Accumulo, IBM Streams and SPSS (among others).



## Geohash code generation (latitude)

- Geohash **latitude** bits:

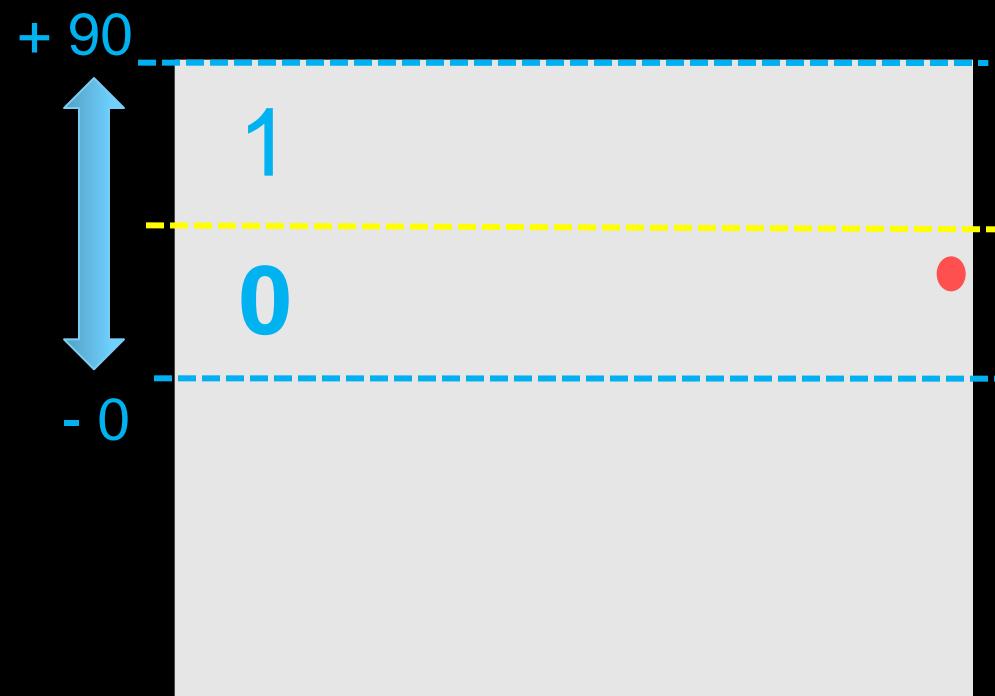
1



## Geohash code generation (latitude)

- Geohash **latitude** bits:

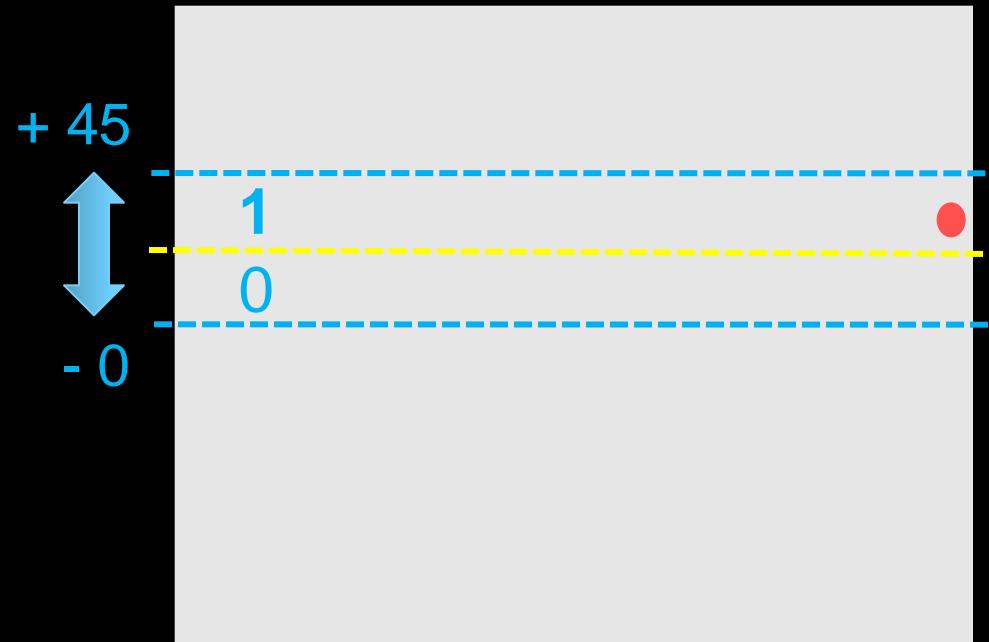
1, 0



## Geohash code generation (latitude)

- Geohash **latitude** bits:

1, 0, 1



# Geohash code generation

- Geohash **latitude** bits:

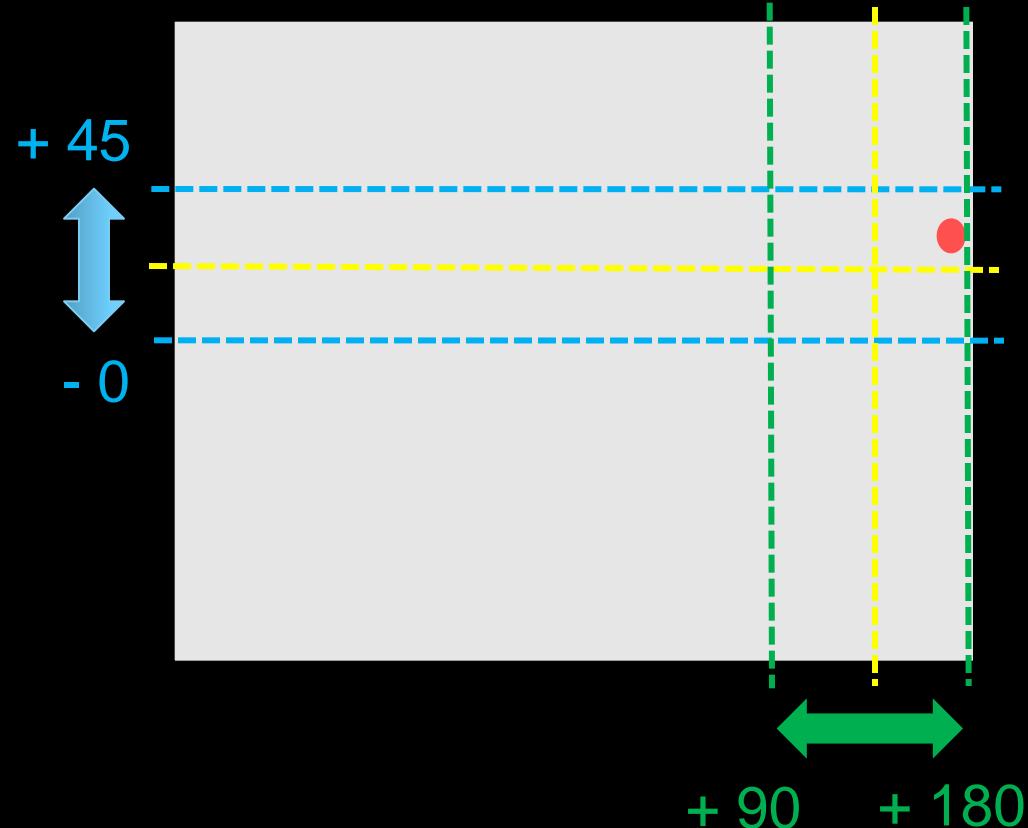
1, 0, 1

- Geohash **longitude** bits:

1, 1, 1

- Geohash code:

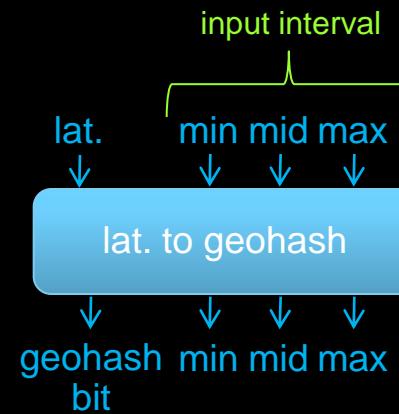
111011



# Single step conversion block

## ▪ Latitude (or longitude) to geohash

- Input: Latitude (or longitude).  
Interval (min, mid, max).
- Output: Geohash bit.  
New interval.

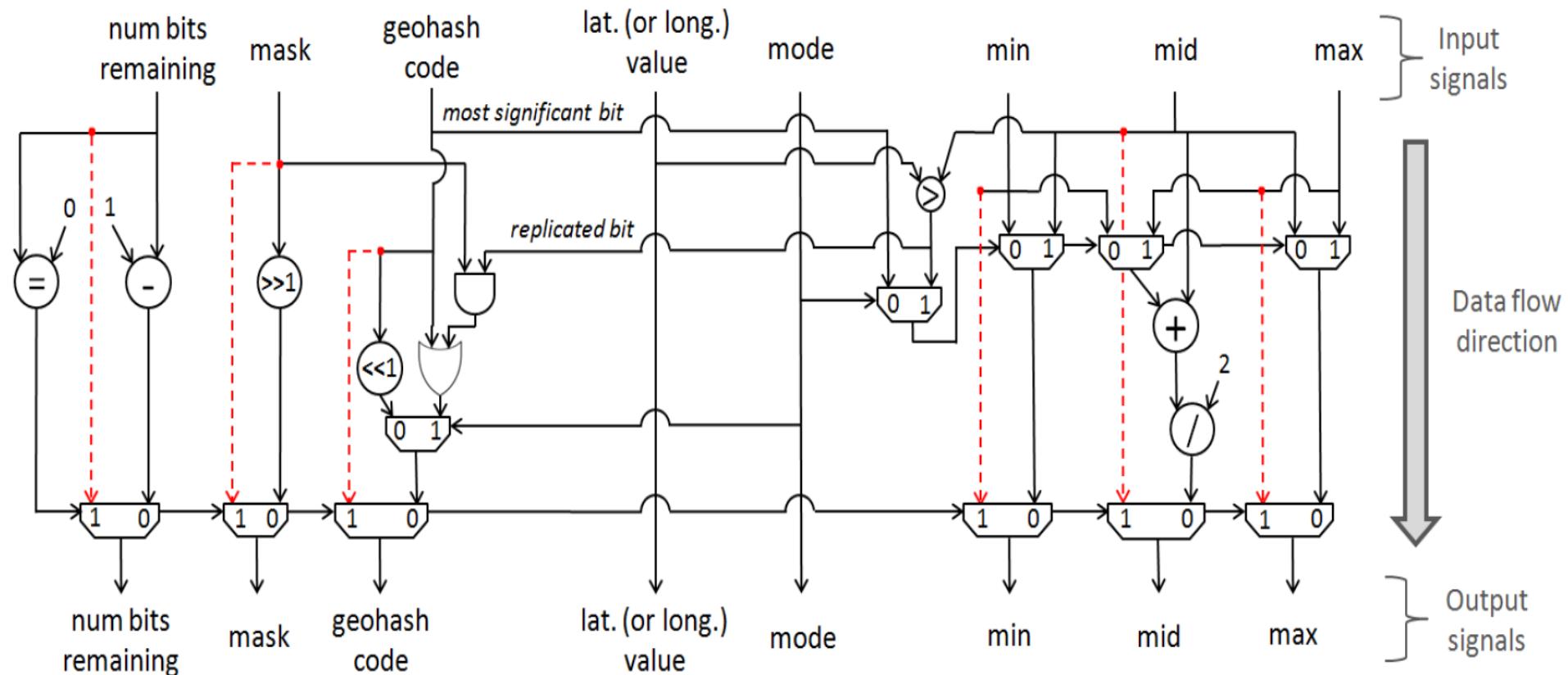


## ▪ Geohash to latitude (or longitude)

- Input: Geohash bit.  
Latitude (or longitude) value.  
Interval (min, mid, max).
- Output: New interval.  
Latitude (or longitude) value = new interval mid.

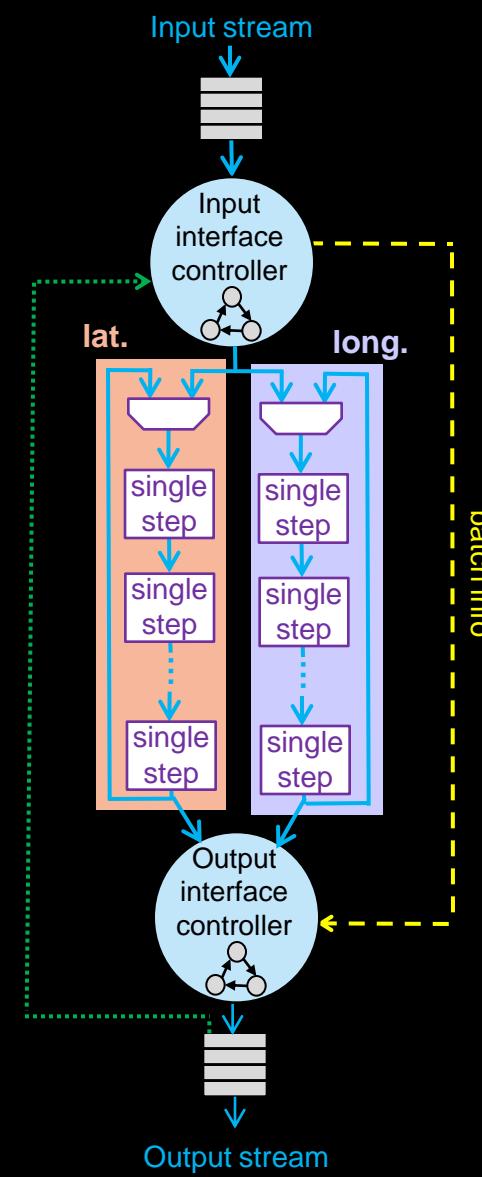


# Single step conversion block



# Flexible, high-throughput converter

- Design-time flexibility:
  - Max geohash precision.
  - Num deployed stages (single step blocks).
  - Supported transfer-side geohash sizes.
  - Engineering details:
    - Stream interface width.
    - Further Pipelining.
- Run-time flexibility:
  - Mode: geo-to-ll, ll-to-geo.
  - Geohash precision.
  - Geohash transfer size.



# Conversion by lookup

- Pre-meditated (offline) conversion table.
- Relax requirements on compute resources (DSPs).

$$\text{Table size} = \sum_{i=1}^N 2^i = 2^{N+1} - 2$$

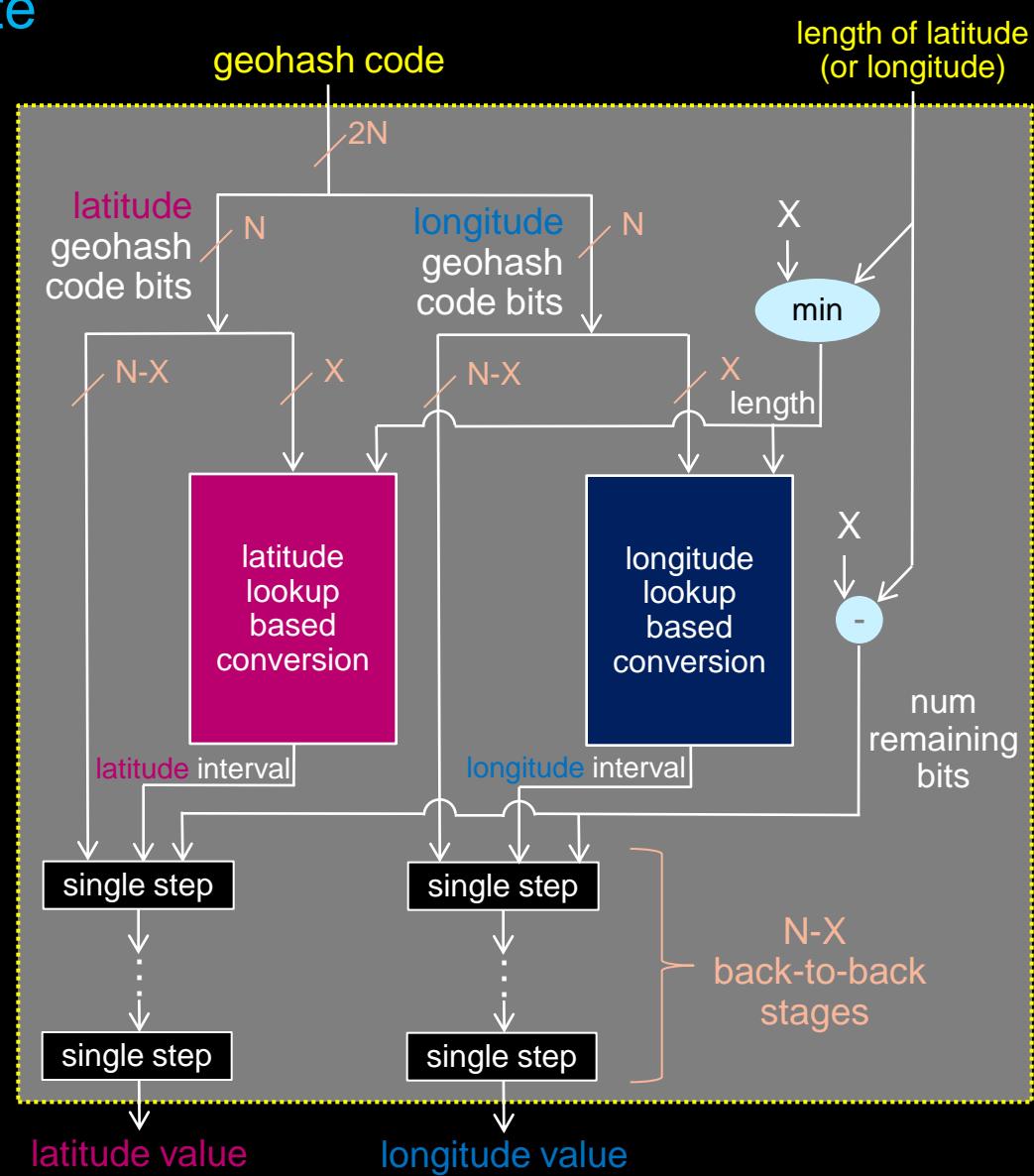
- Address in table =  $\text{longitude geohash code} + \text{offset}$

$$\text{Offset} = \sum_{i=1}^{L-1} 2^i$$

address	longitude geohash	longitude			conversions for longitude of length 1 bit
		min	mid	max	
0	0	-180	-90	0	
1	1	0	90	180	
2	00	-180	-135	-90	
3	01	0	45	90	
4	10	-90	-45	0	
5	11	90	135	180	
6	000	-180	-157.5	-135	
7	001	0	22.5	45	
⋮		⋮	⋮	⋮	⋮

# Combining lookup with compute

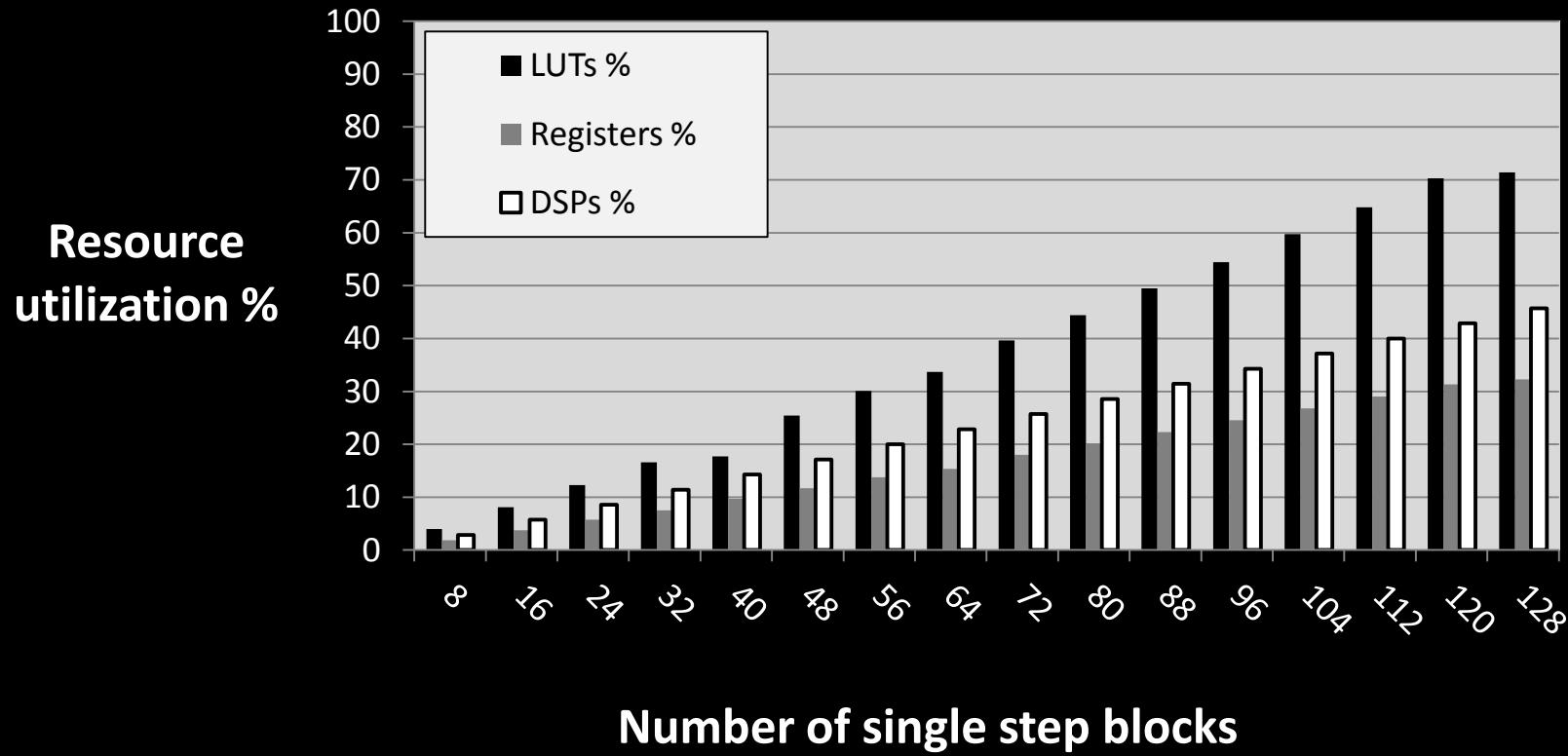
- Flexible resource-friendly solution.
- Lookup tables process at most X geohash bits (each).
- N-X bits are processed by compute single step blocks:
  - Multiple passes through the compute stages is allowed.



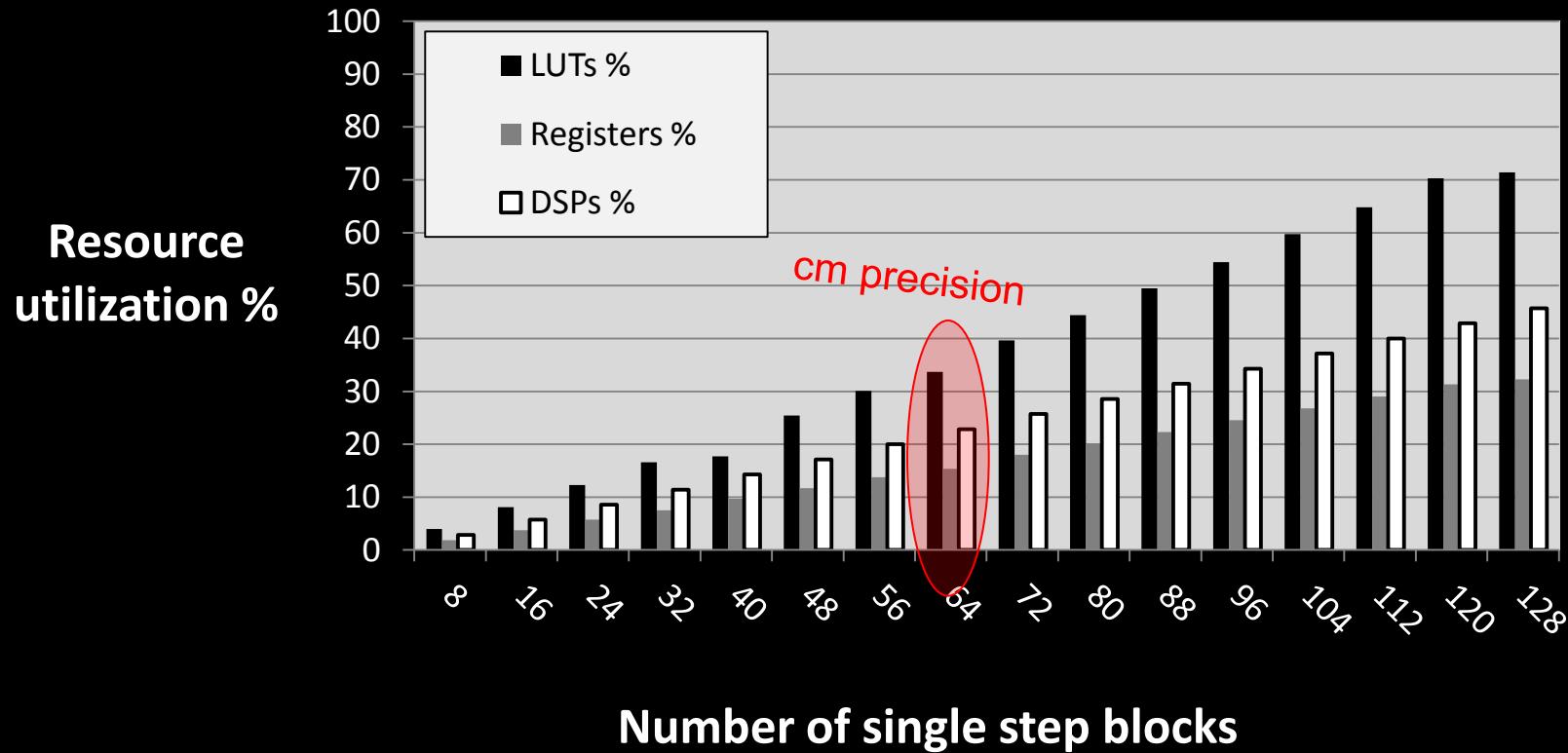
# Experimental evaluation

- Hardware platform:
  - Pico M505 board.
  - PCIe gen2 x8.
  - Xilinx Kintex 7 325T @250MHz.
  - Vivado 2014.2 .
  - **End-to-end performance:** host RAM -> FPGA -> host RAM.
- Software framework:
  - Multi-threaded converter from IBM Streams and SPSS.
  - Single socket 8-core x2 Hyper-Threads Intel Xeon @2.5GHz.
  - 32GB RAM.
- Metric: 
$$\frac{MConversions}{S_{SPSS}}$$

# Design space exploration

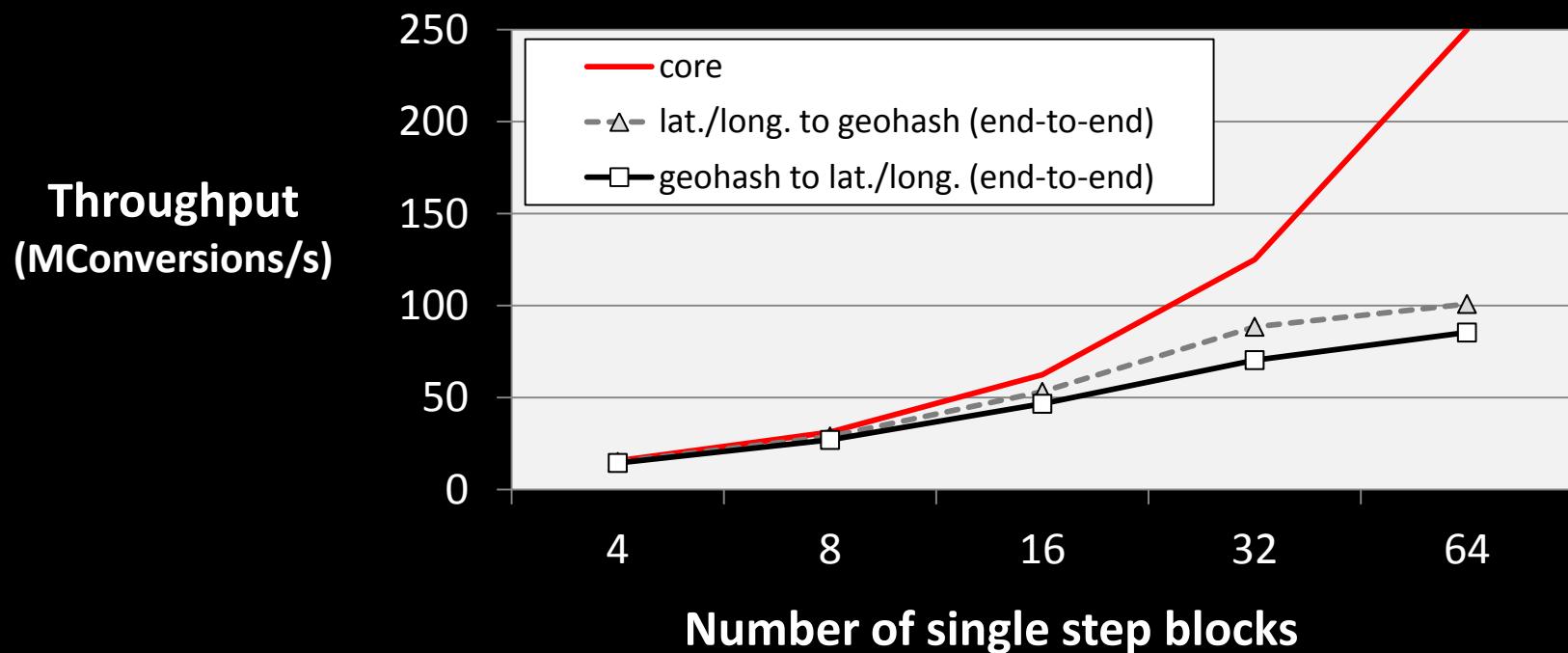


# Design space exploration



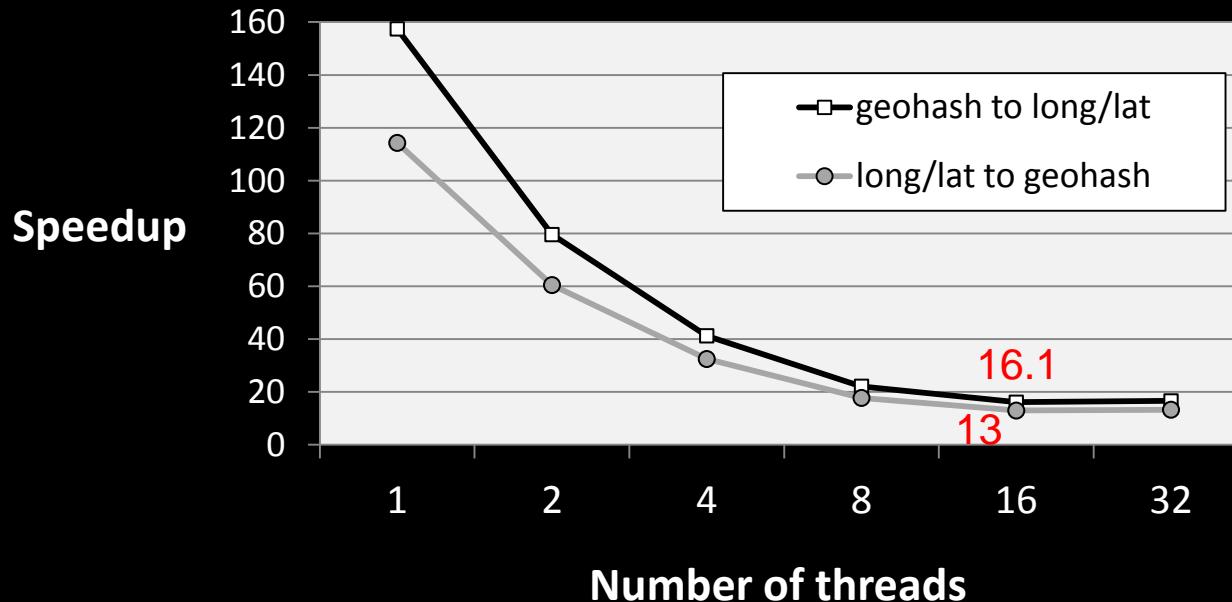
## End-to-end throughput: PCIe gen2 x8 limitations

- 64-bit geohashes.
- Batch of 100M conversions.



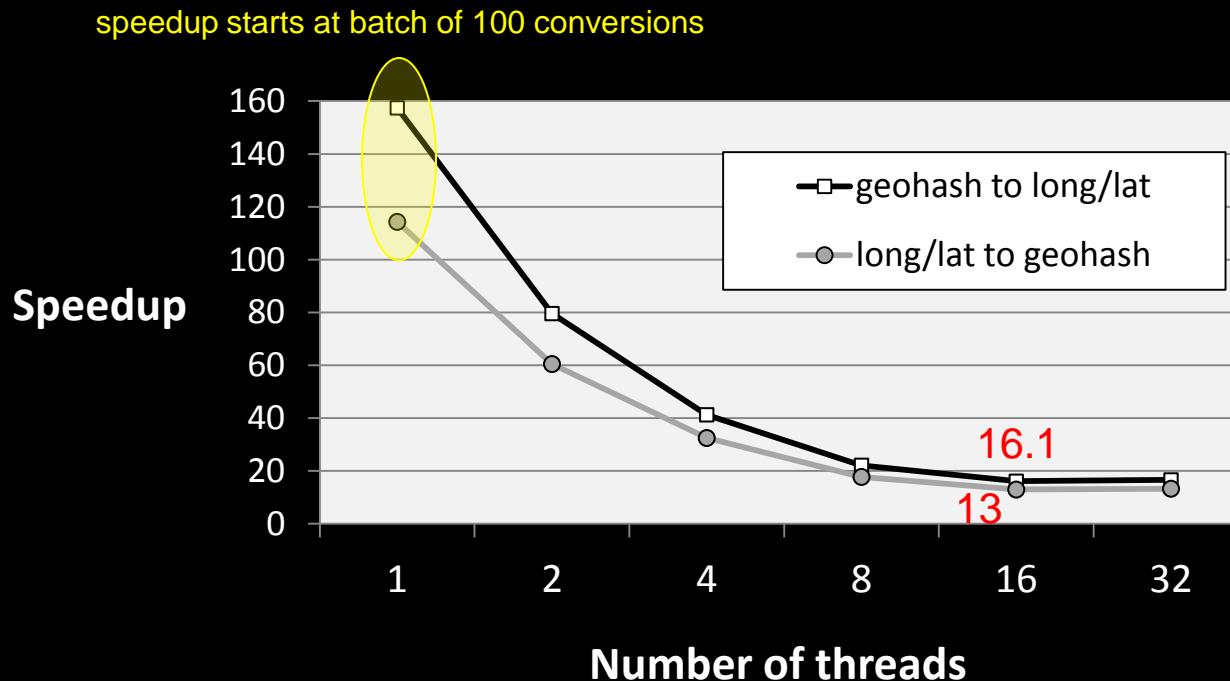
# Speedup vs multi-threaded software: a socket-to-socket comparison

- 8-core x2 Hyper-Threads Intel Xeon @2.5GHz.
- 64-bit geohashes.
- 100M conversions.



# Speedup vs multi-threaded software: a socket-to-socket comparison

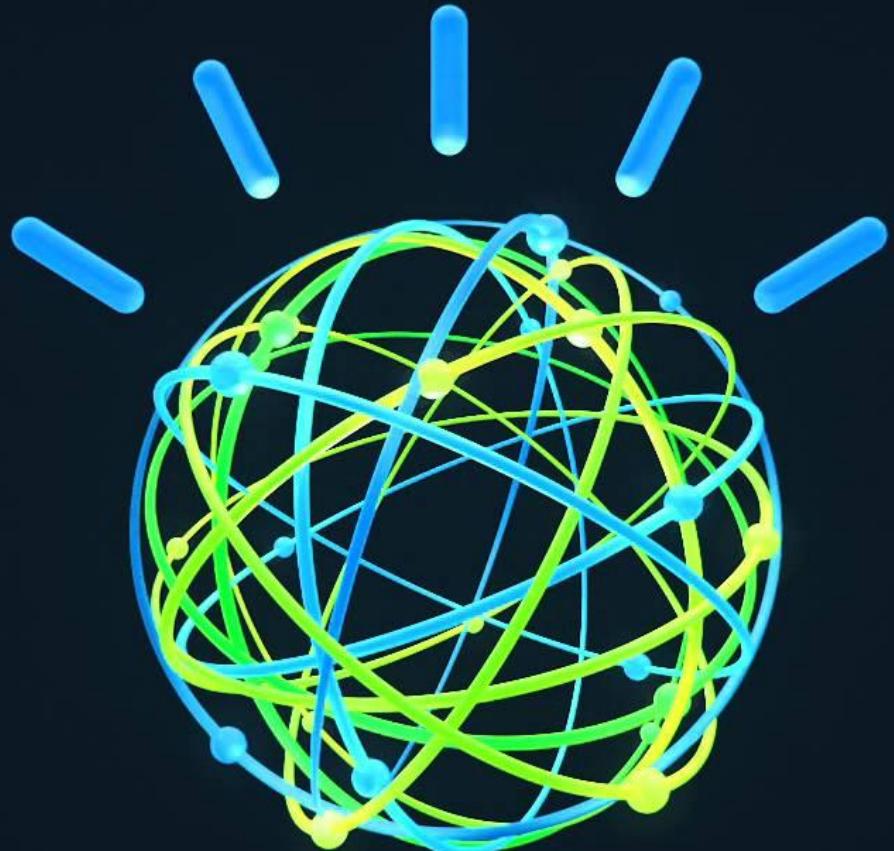
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# Conclusions

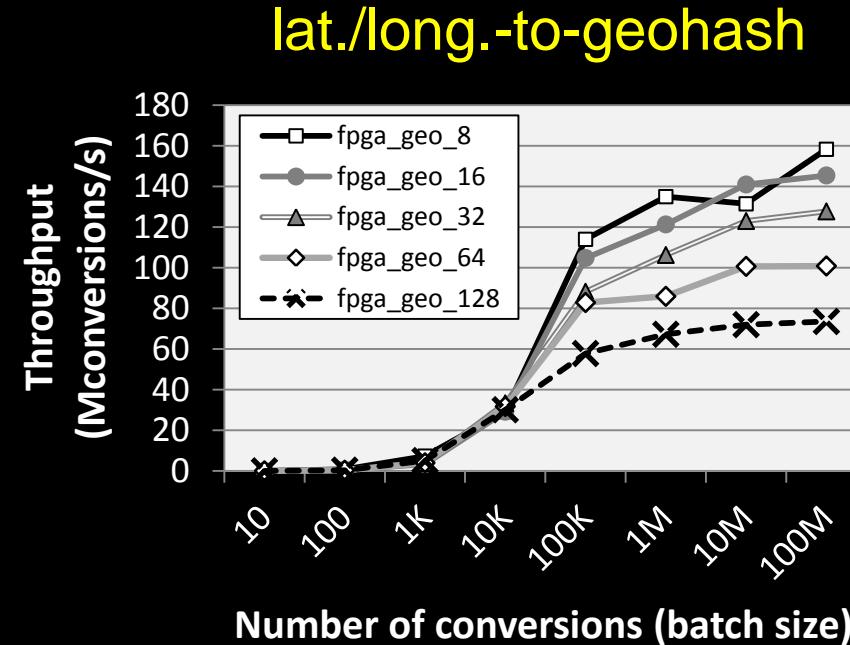
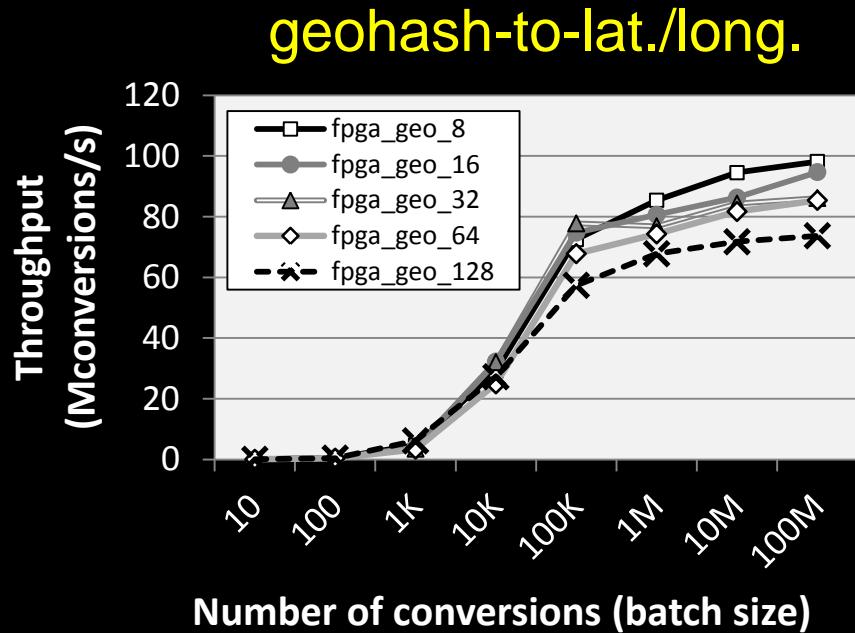
- First hardware implementation of a geohash conversion engine operating at wire speed.
- Flexibility:
  - Design time.
  - Run time.
- Performance:
  - >13X vs multi-threaded software.
  - Limited by the available PCIe bandwidth.
- Future work:
  - Accelerating compute-intensive queries in the geohash domain.

THANK  
YOU !



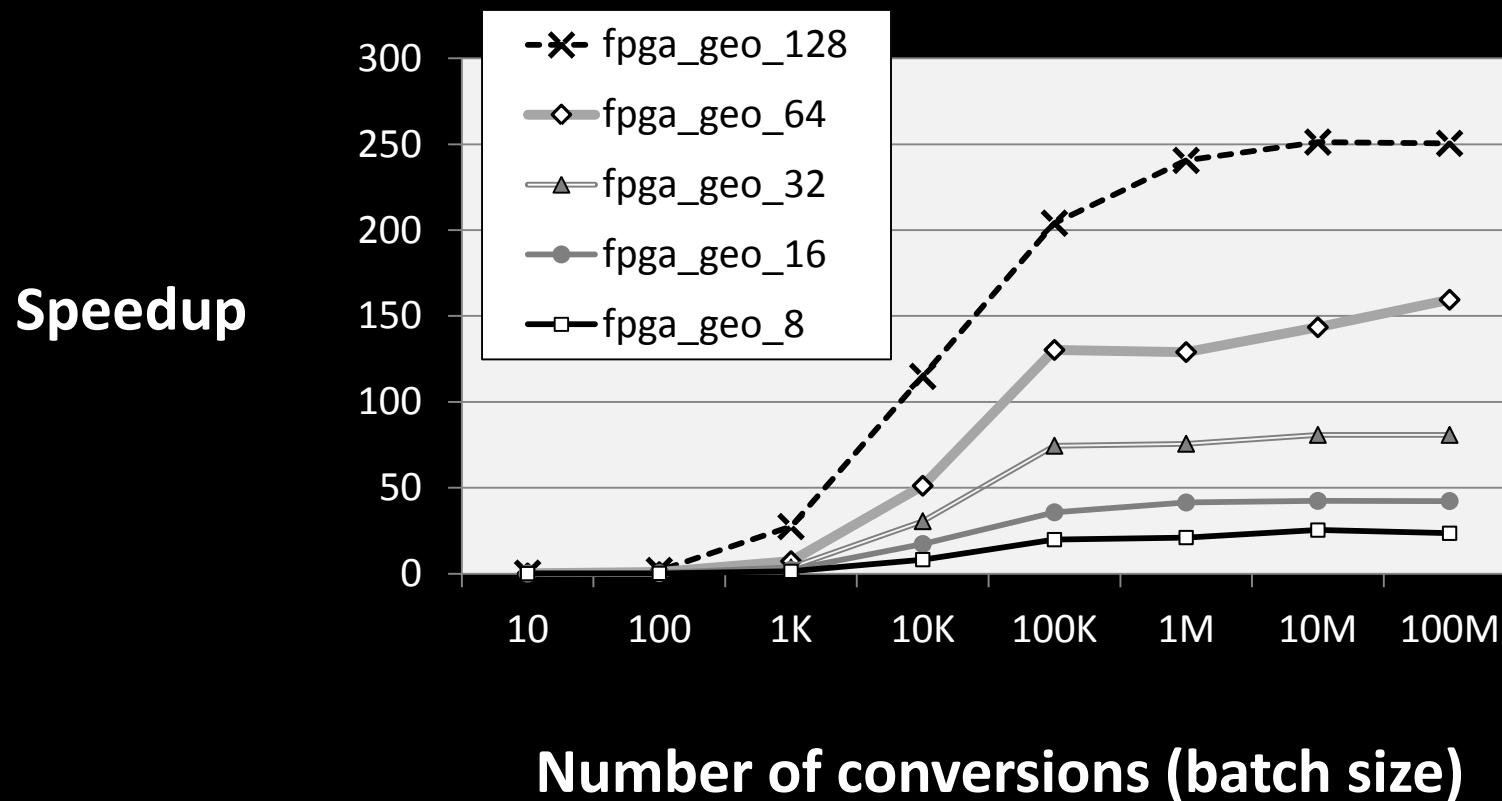
# BACKUP

## End-to-end throughput



## Speedup vs single-threaded software

- Geohash-to-lat./long.



## Speedup vs single-threaded software

- Geohash-to-lat./long.

